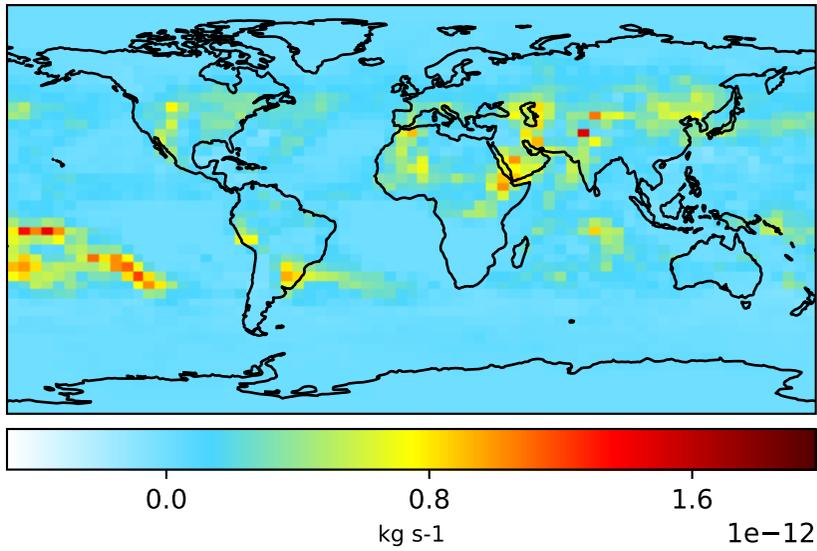
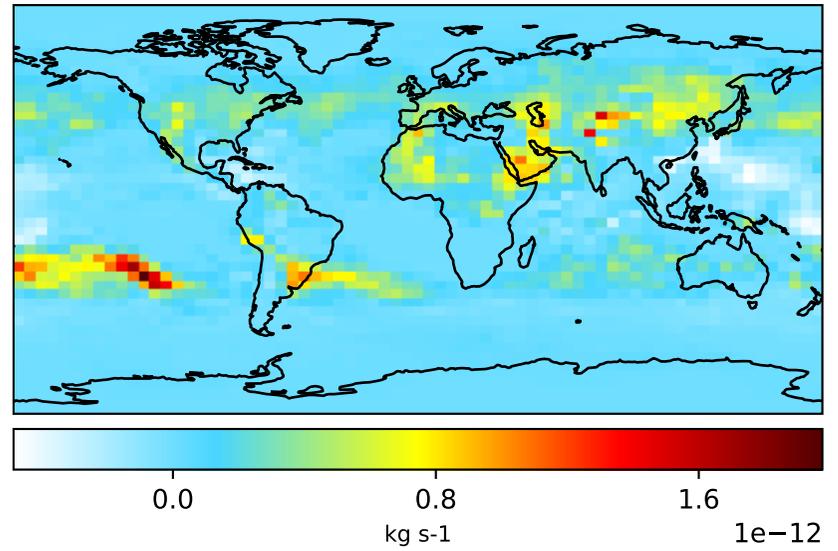


# WetLossLS\_Be10 (Jul2019)

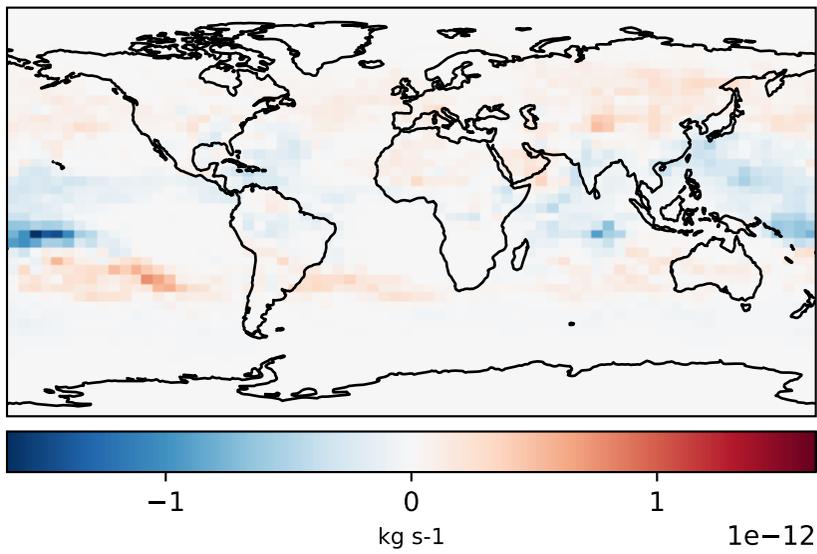
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



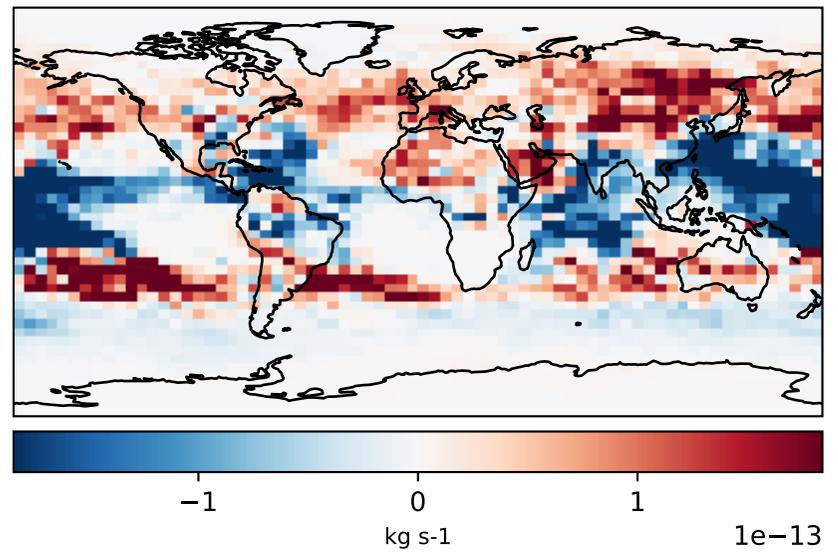
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



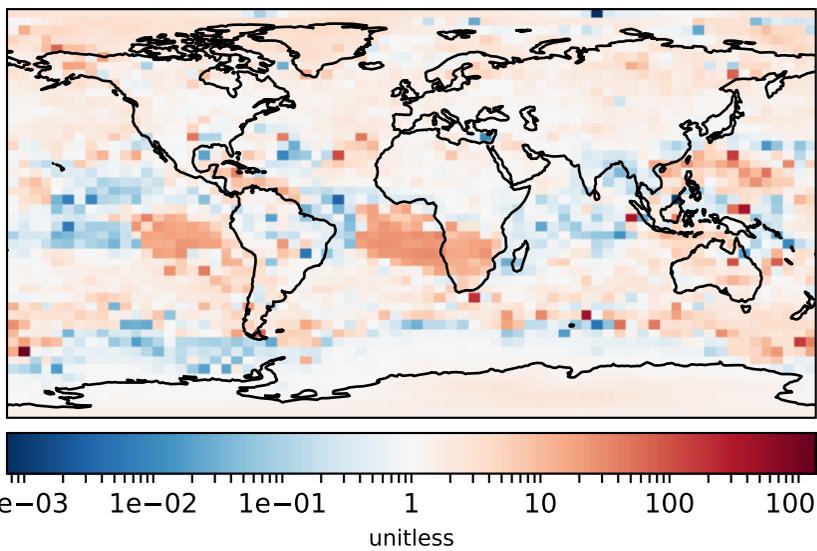
Difference  
Dev - Ref, Dynamic Range



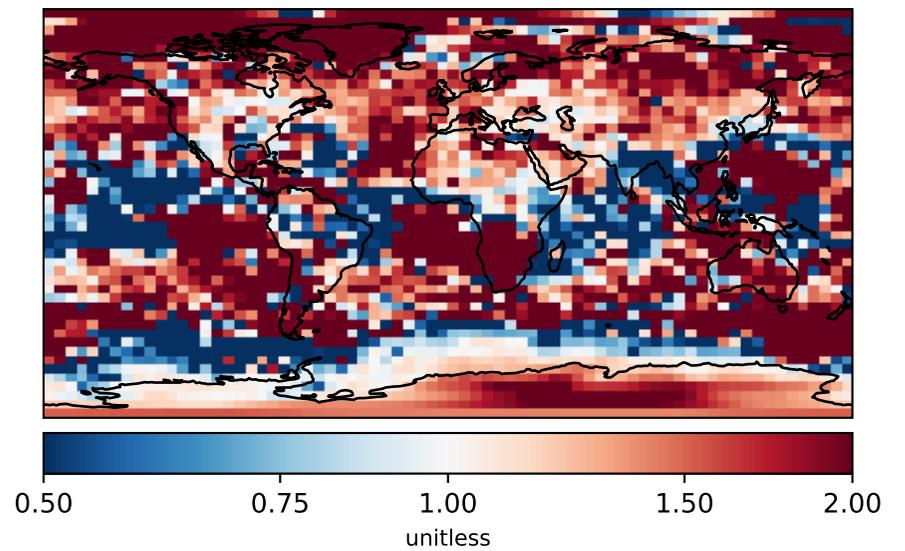
Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range

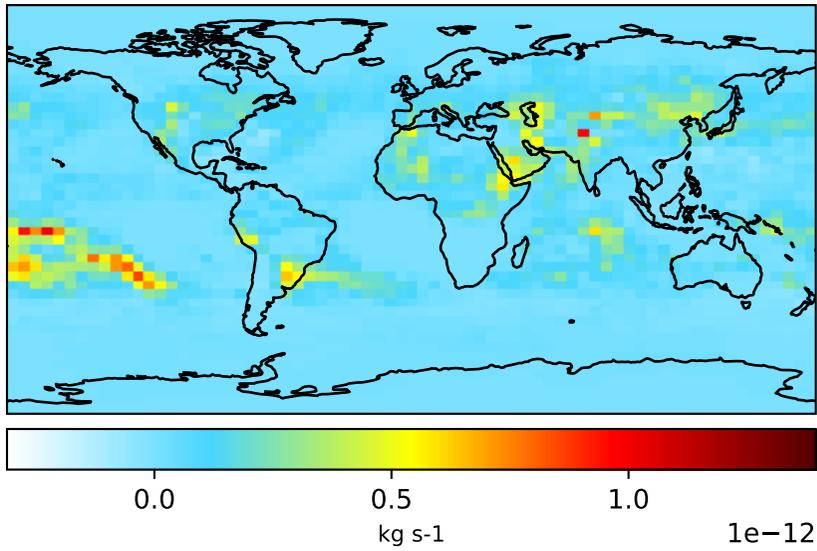


Ratio  
Dev/Ref, Fixed Range

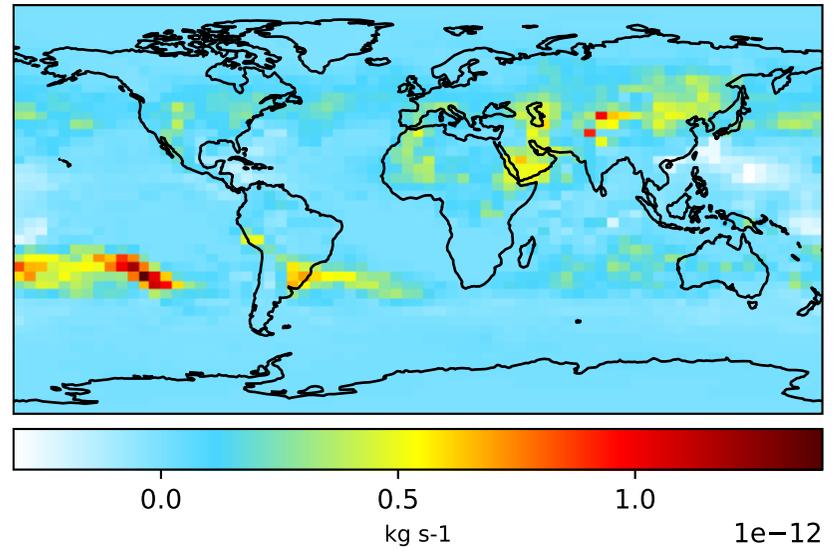


# WetLossLS\_Be10s (Jul2019)

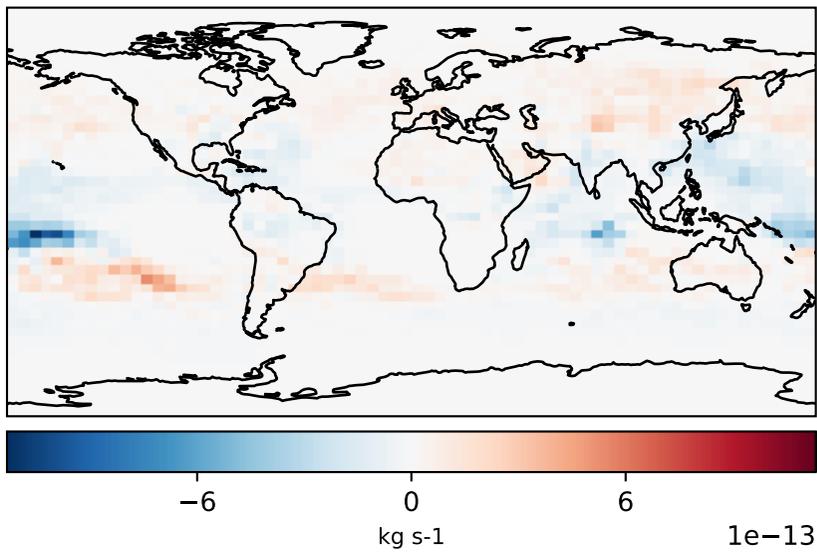
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



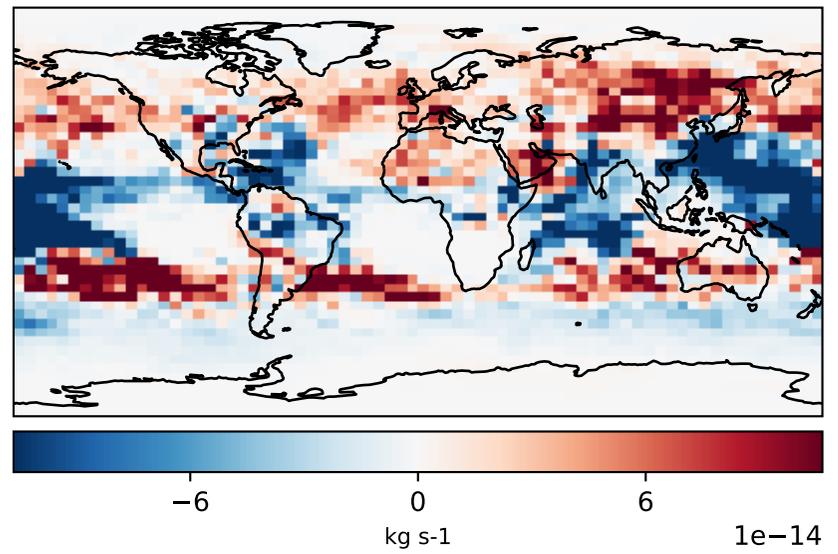
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



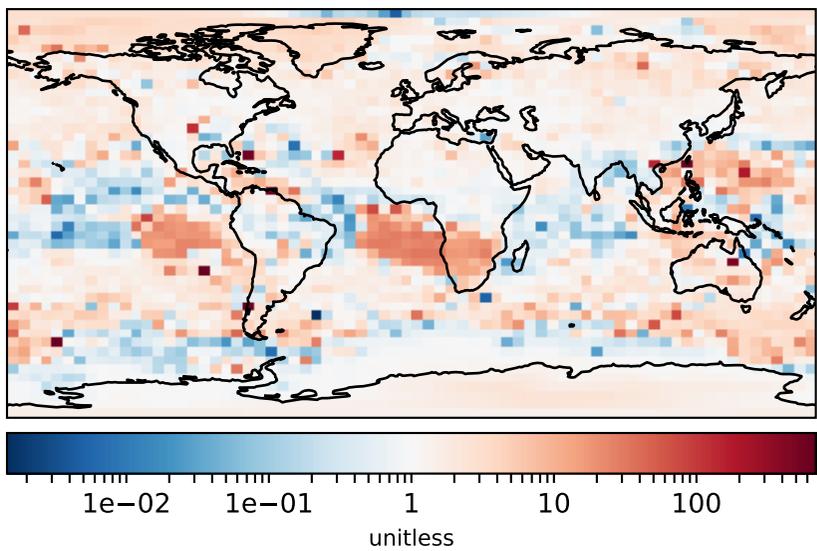
Difference  
Dev - Ref, Dynamic Range



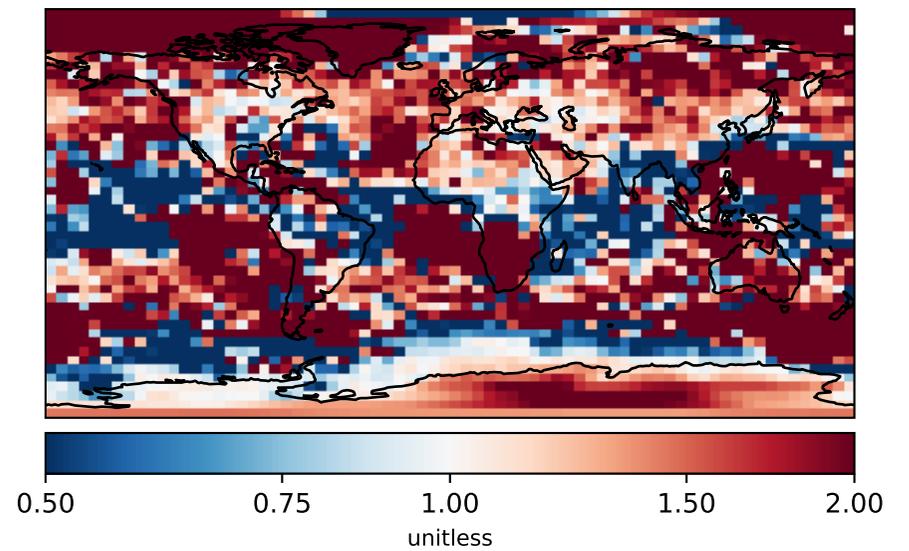
Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range

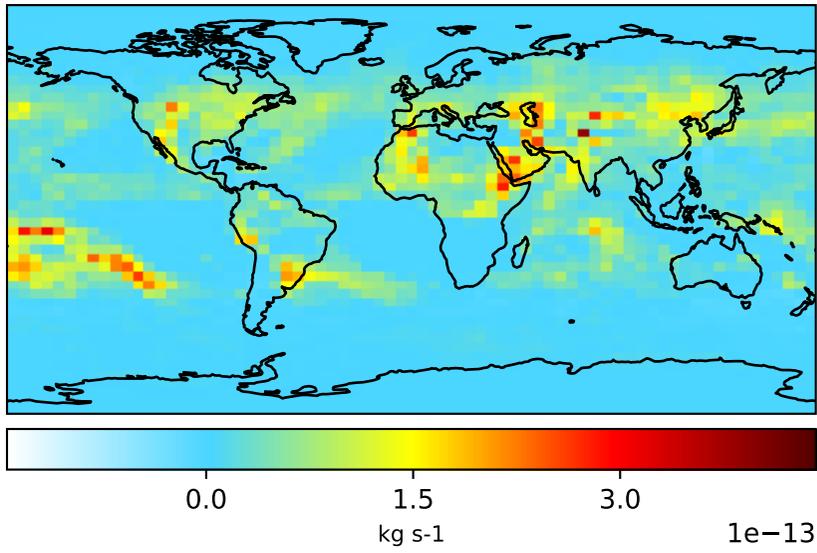


Ratio  
Dev/Ref, Fixed Range

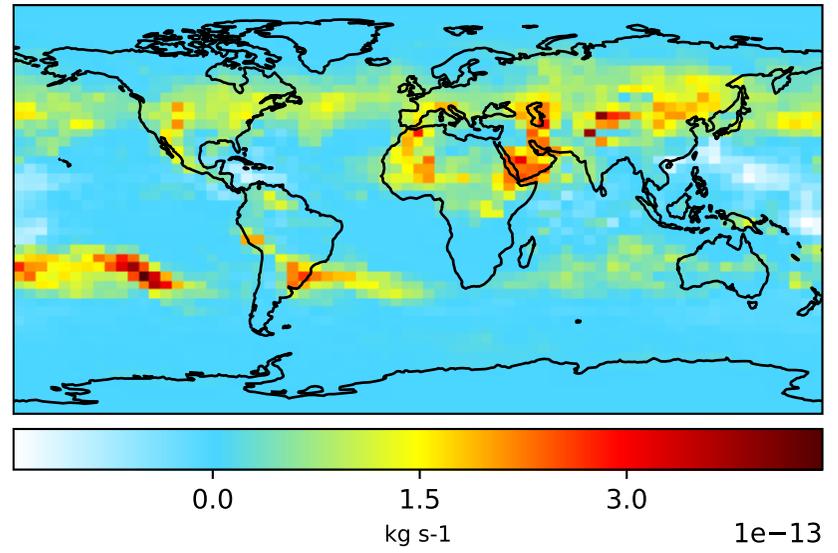


# WetLossLS\_Be7 (Jul2019)

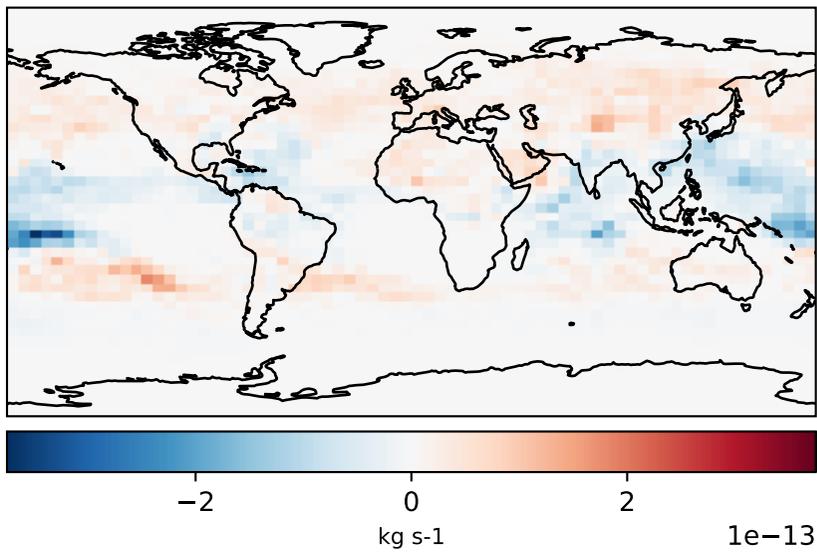
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



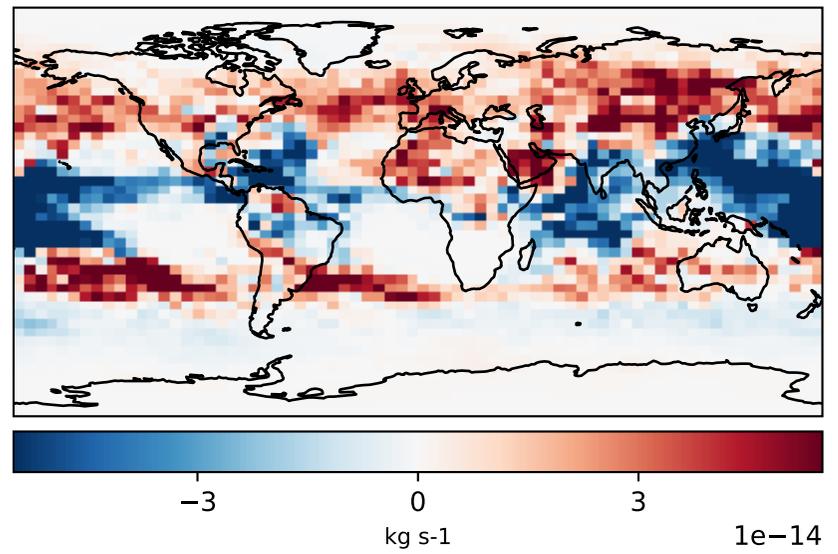
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



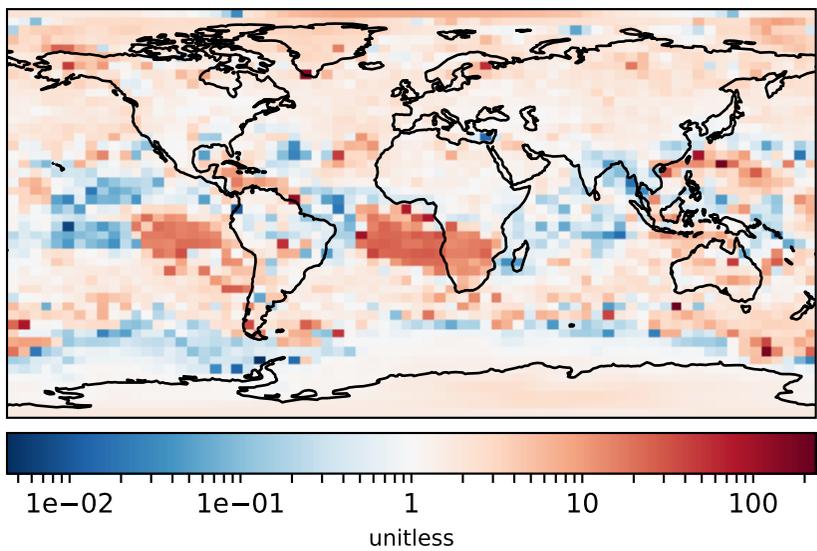
Difference  
Dev - Ref, Dynamic Range



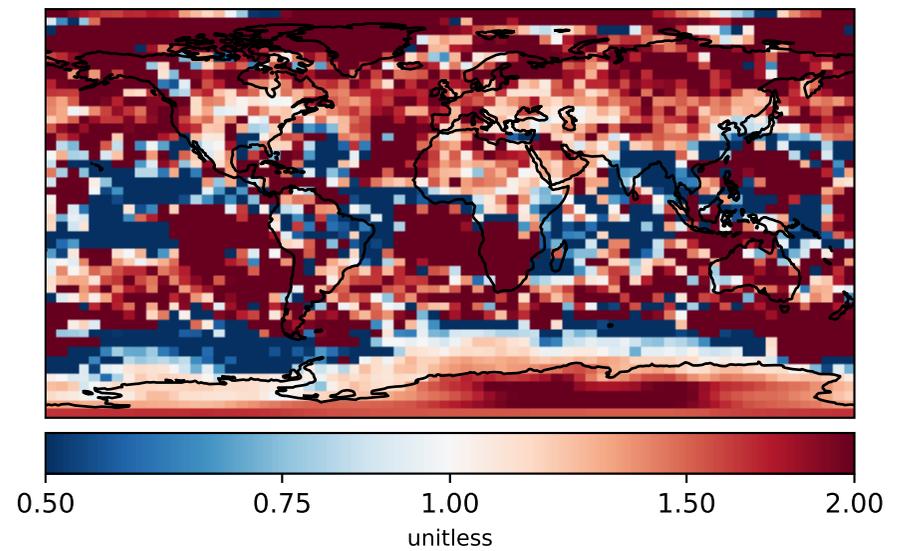
Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range

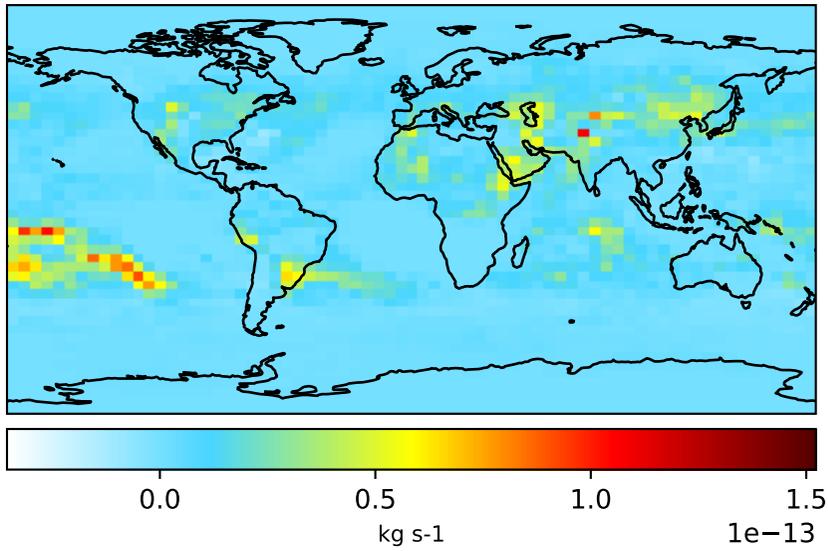


Ratio  
Dev/Ref, Fixed Range

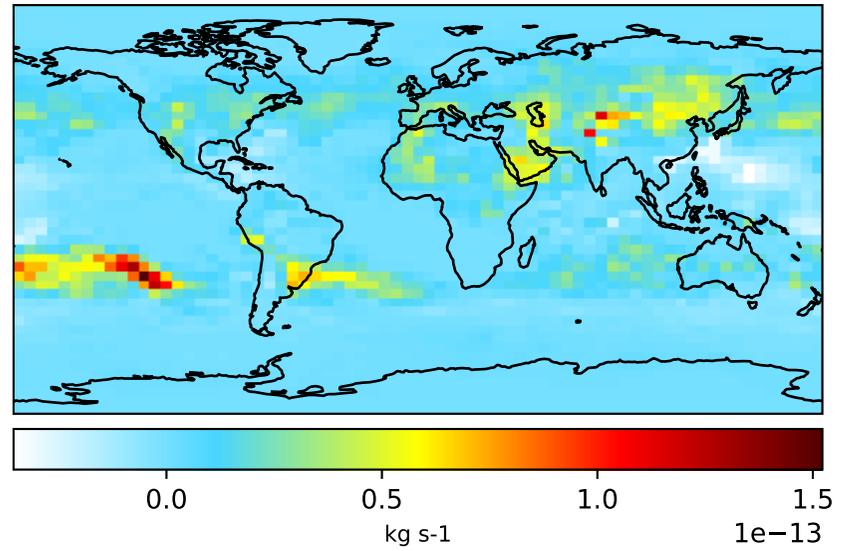


# WetLossLS\_Be7s (Jul2019)

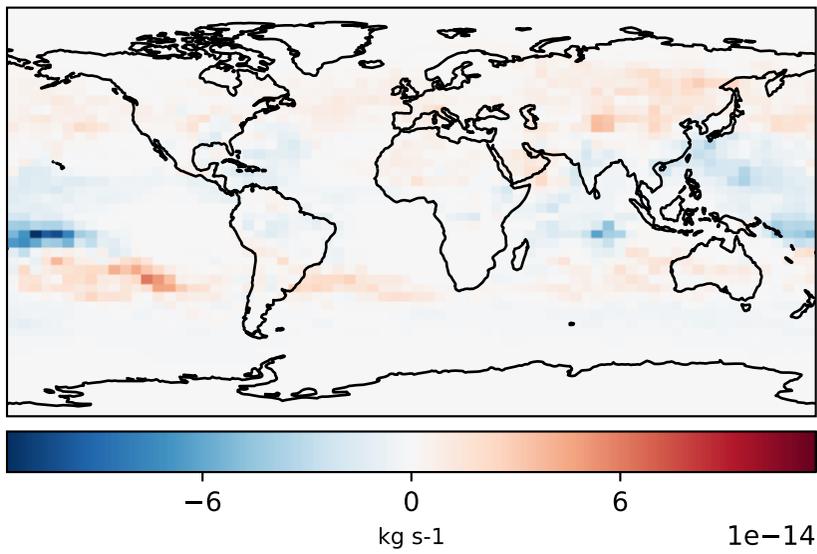
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



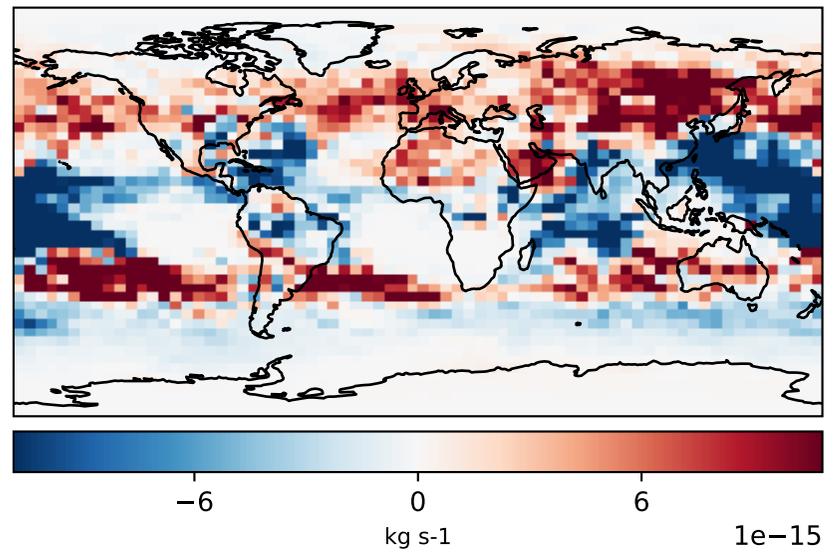
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



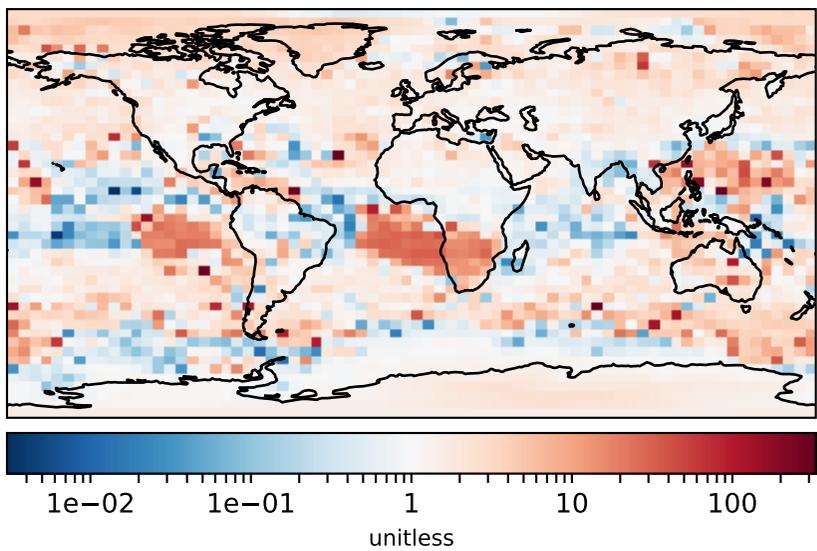
Difference  
Dev - Ref, Dynamic Range



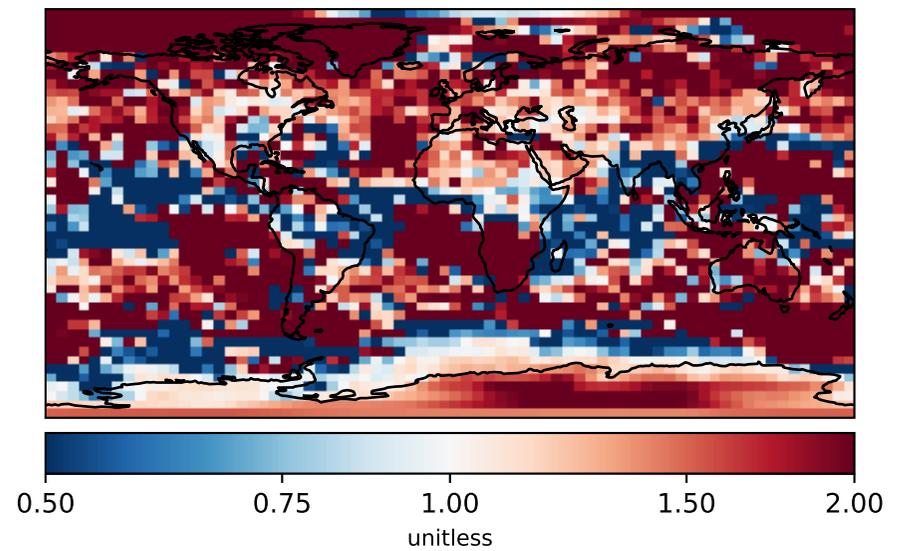
Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range

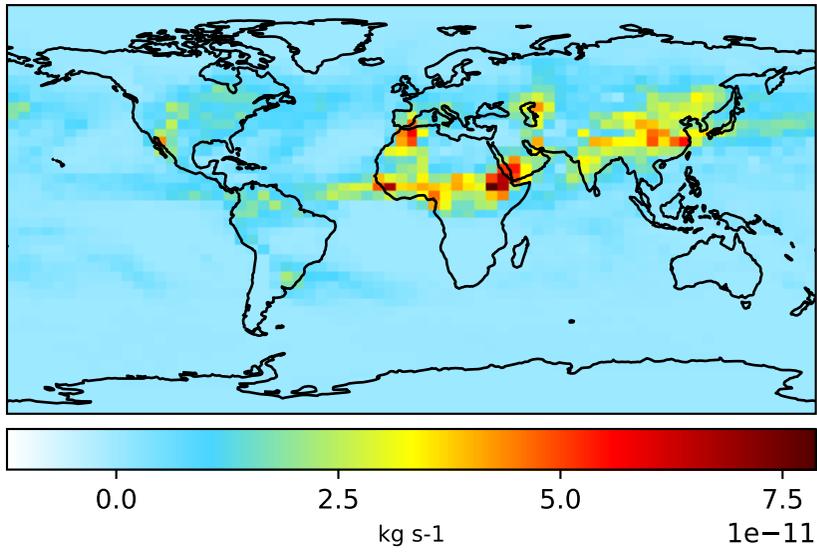


Ratio  
Dev/Ref, Fixed Range

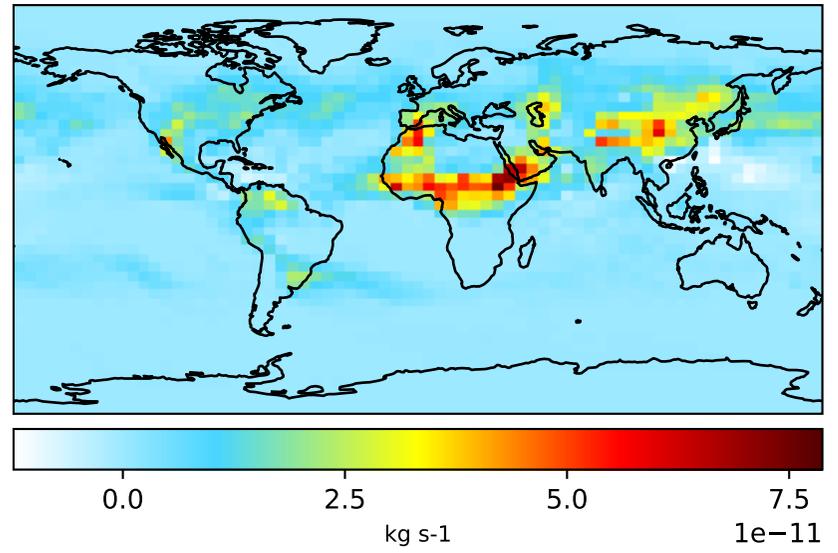


# WetLossLS\_Pb210 (Jul2019)

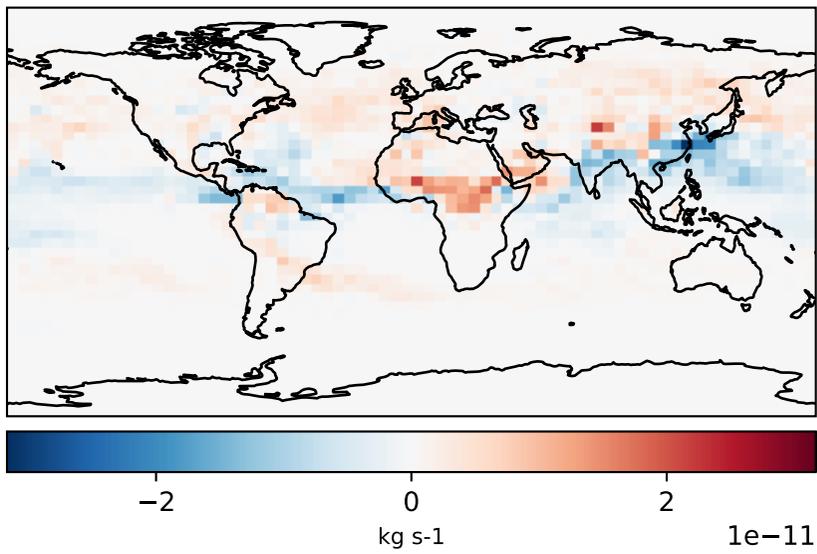
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



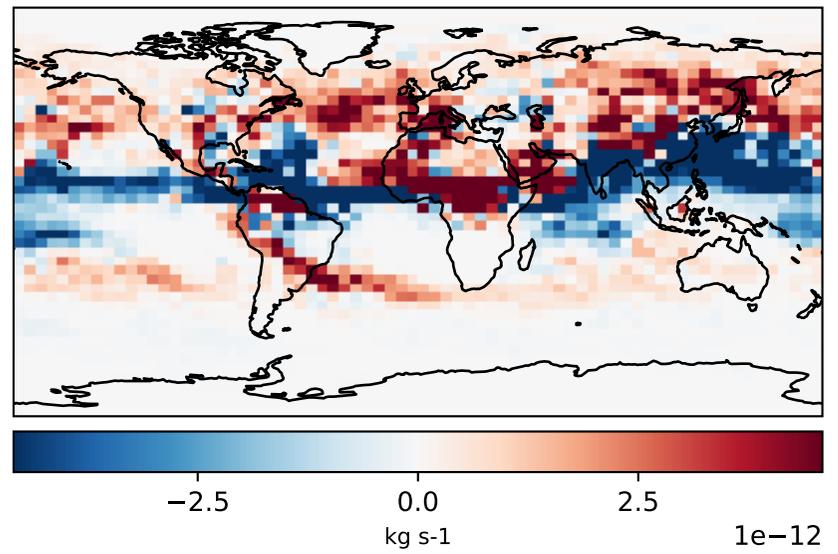
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



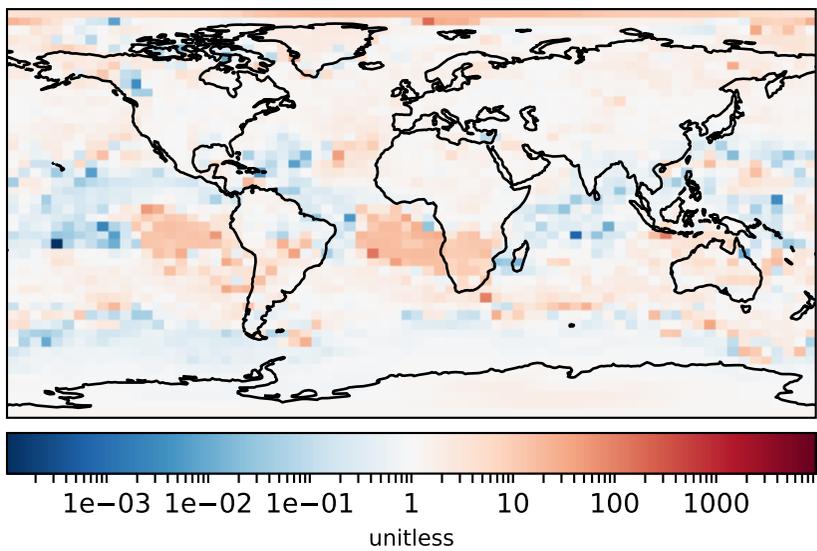
Difference  
Dev - Ref, Dynamic Range



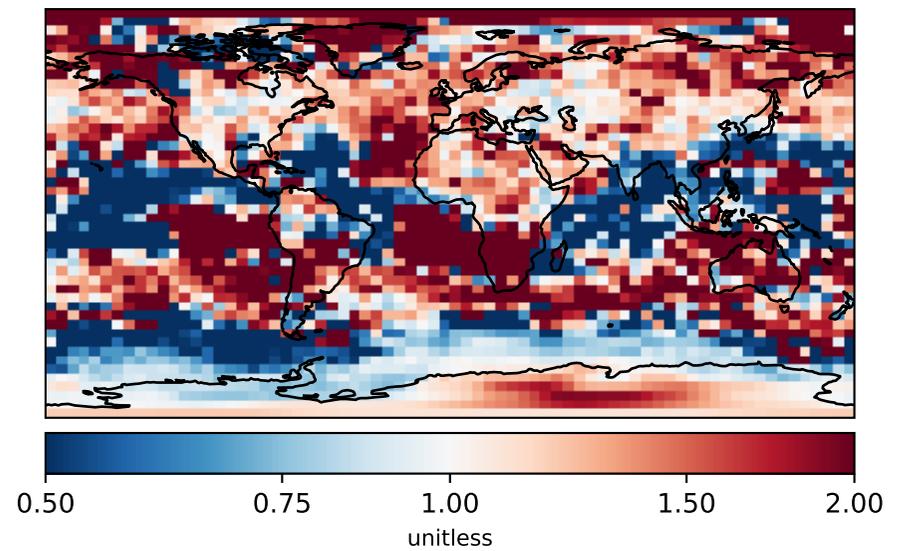
Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range

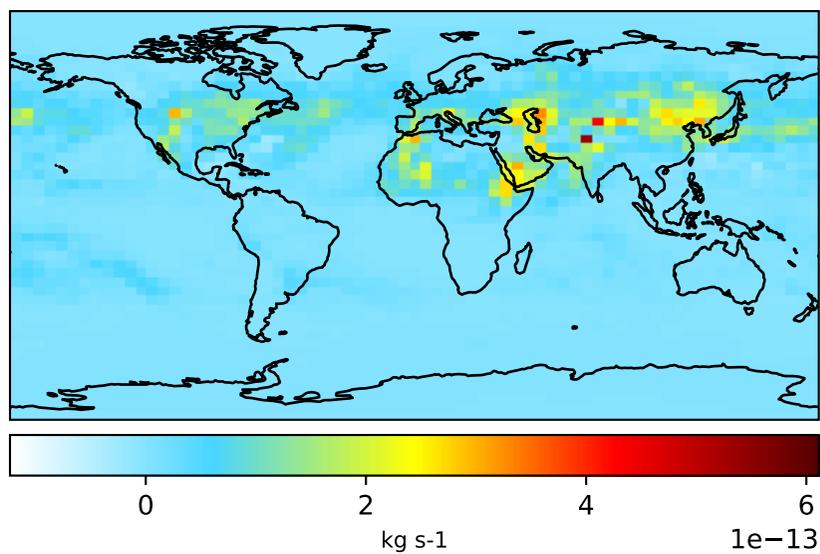


Ratio  
Dev/Ref, Fixed Range

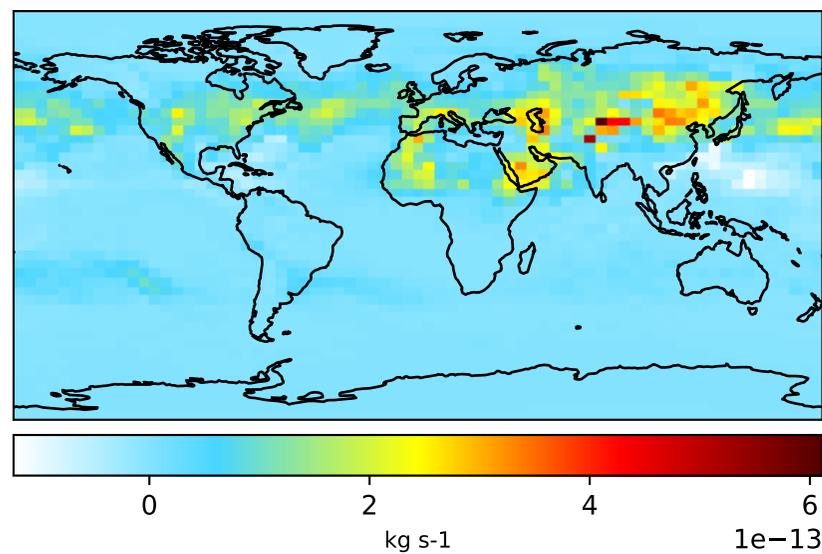


# WetLossLS\_Pb210s (Jul2019)

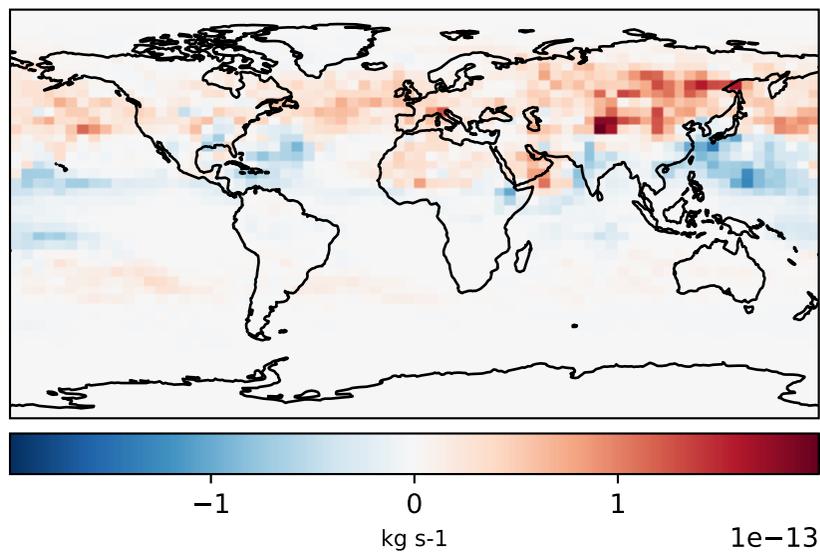
gcc.14.7.0-rc.0 (Ref)  
4.0x5.0



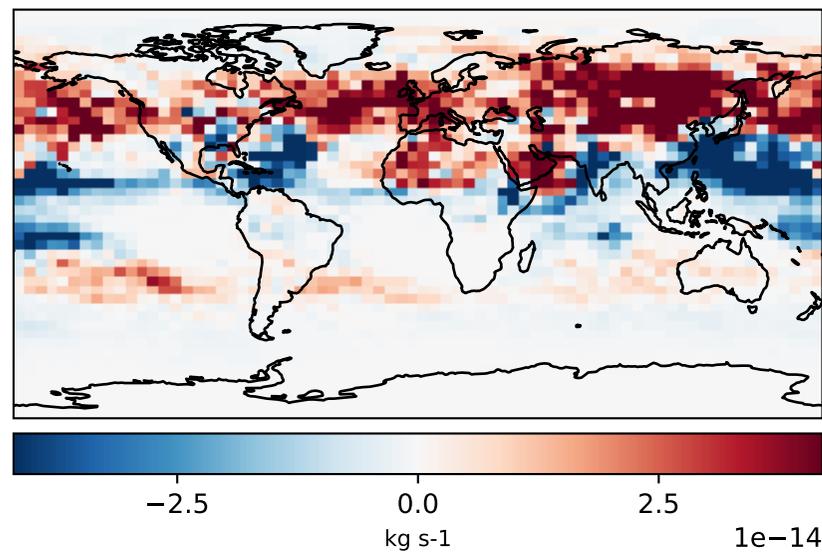
gcc.14.7.0-rc.0-LuoWD (Dev)  
4.0x5.0



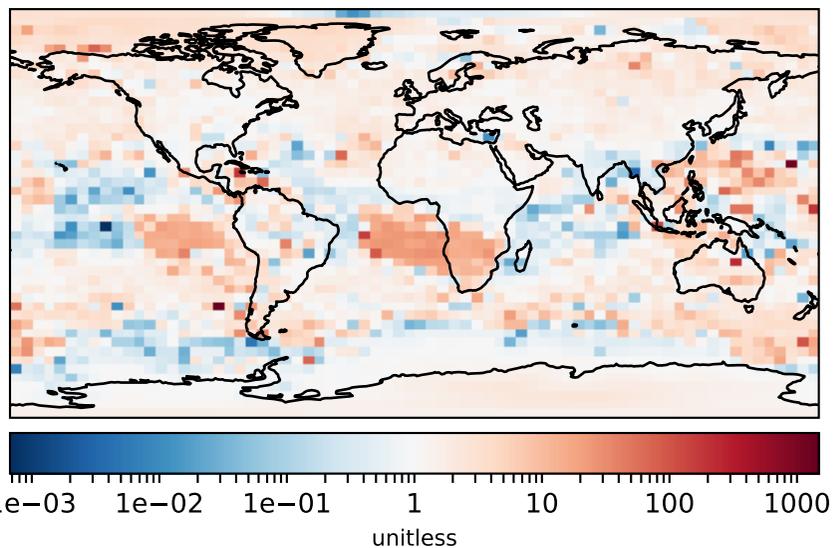
Difference  
Dev - Ref, Dynamic Range



Difference  
Dev - Ref, Restricted Range [5%,95%]



Ratio  
Dev/Ref, Dynamic Range



Ratio  
Dev/Ref, Fixed Range

