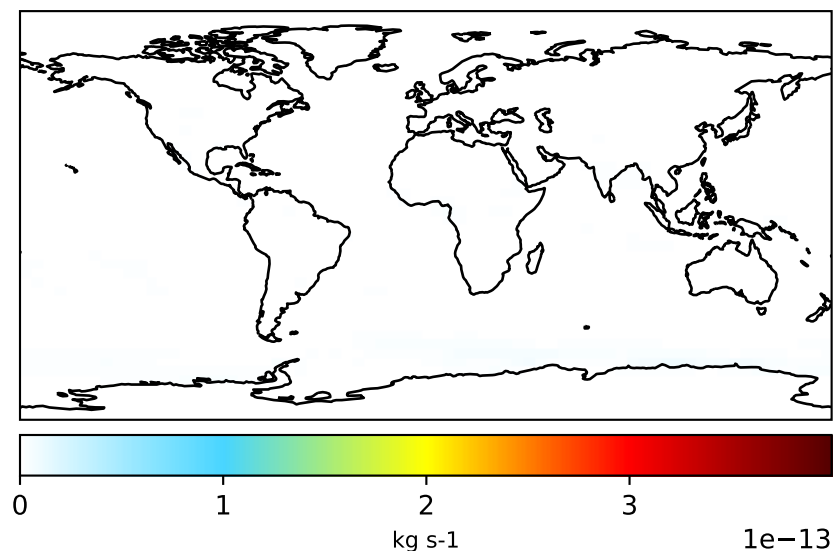
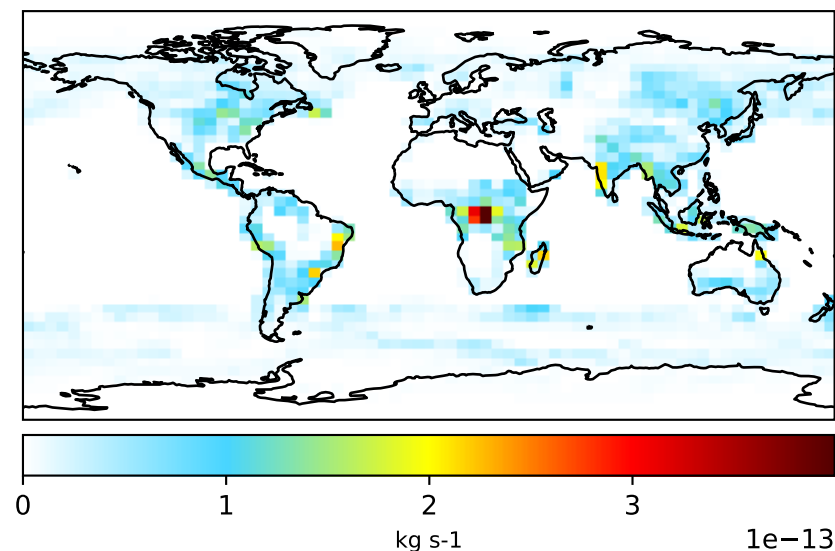


WetLossLS_Be10 (Jul2019)

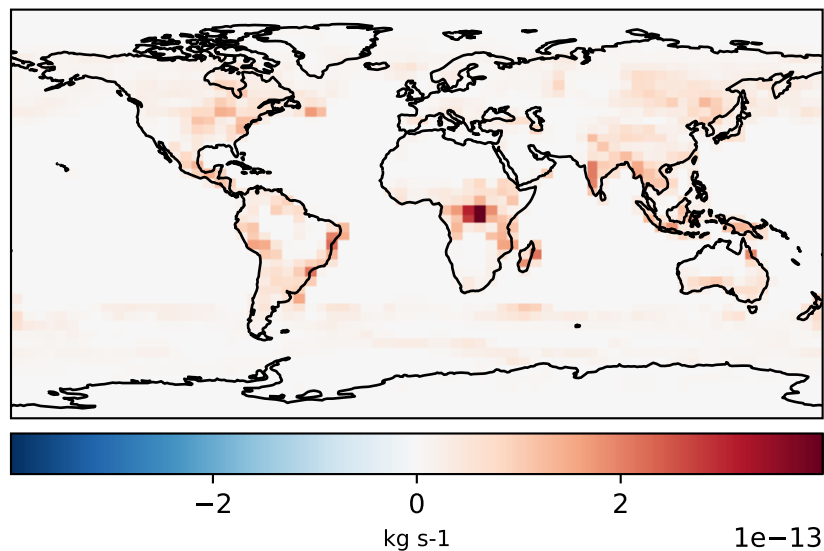
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



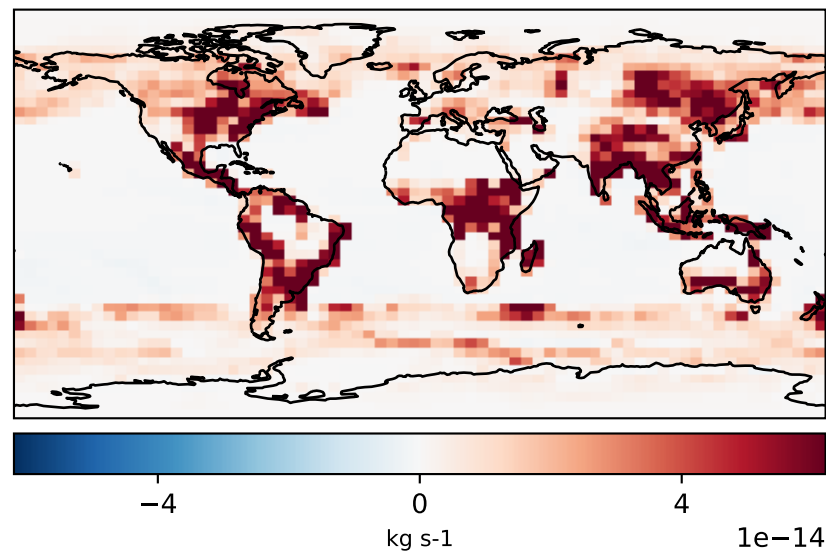
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



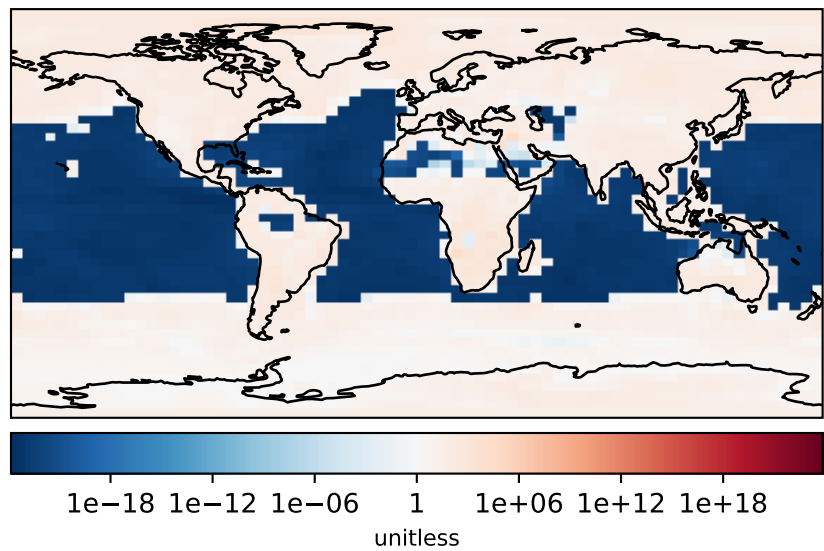
Difference
Dev - Ref, Dynamic Range



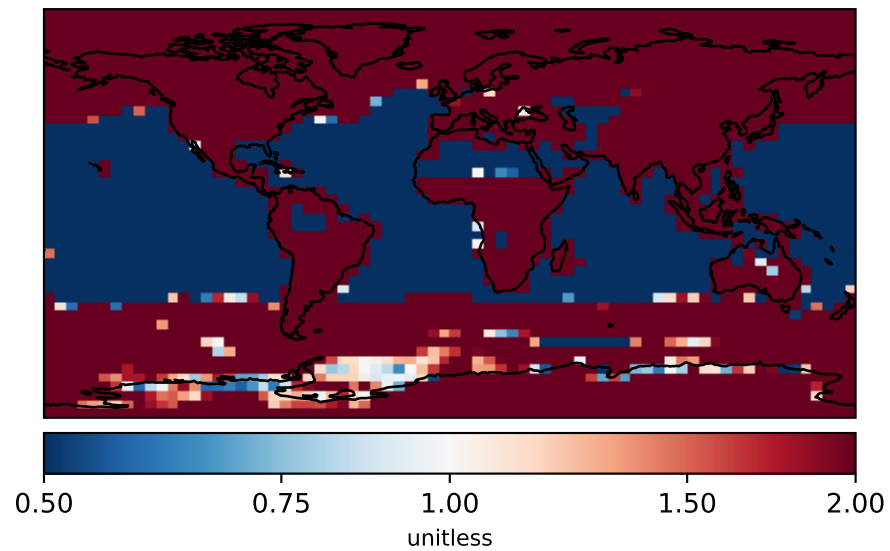
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

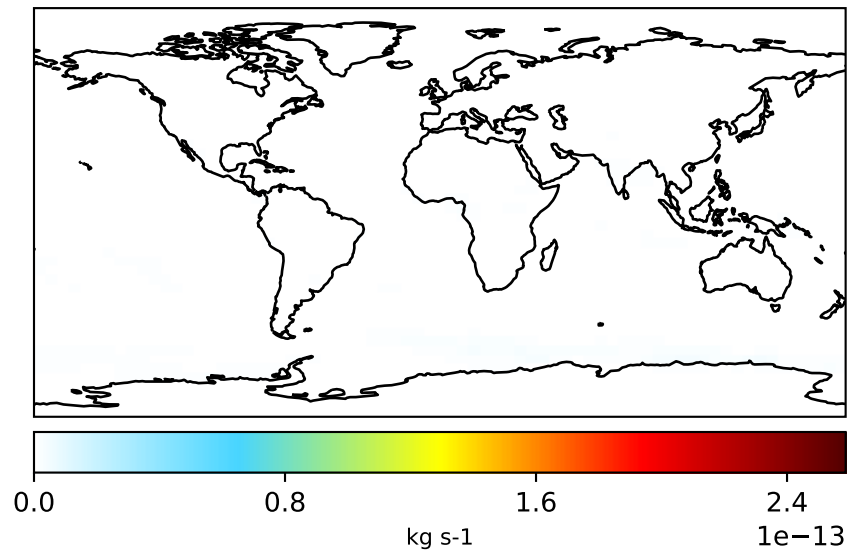


Ratio
Dev/Ref, Fixed Range

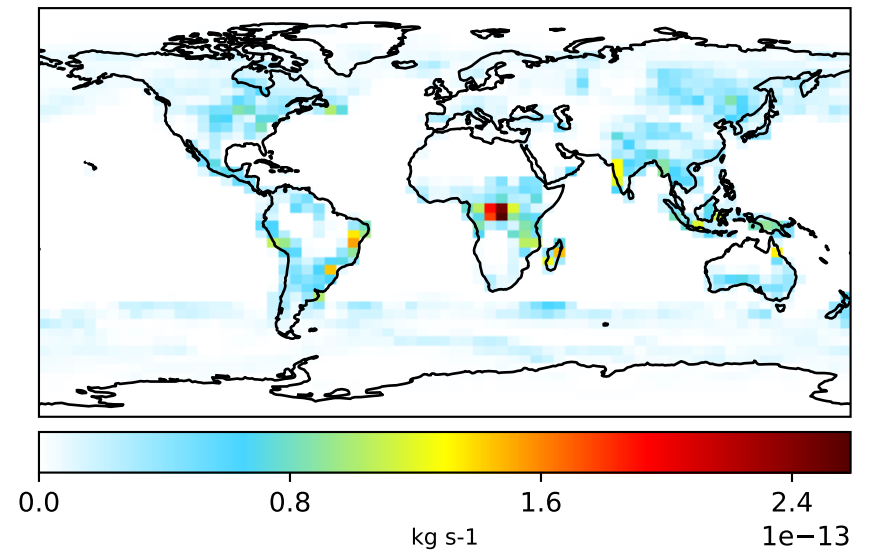


WetLossLS_Be10s (Jul2019)

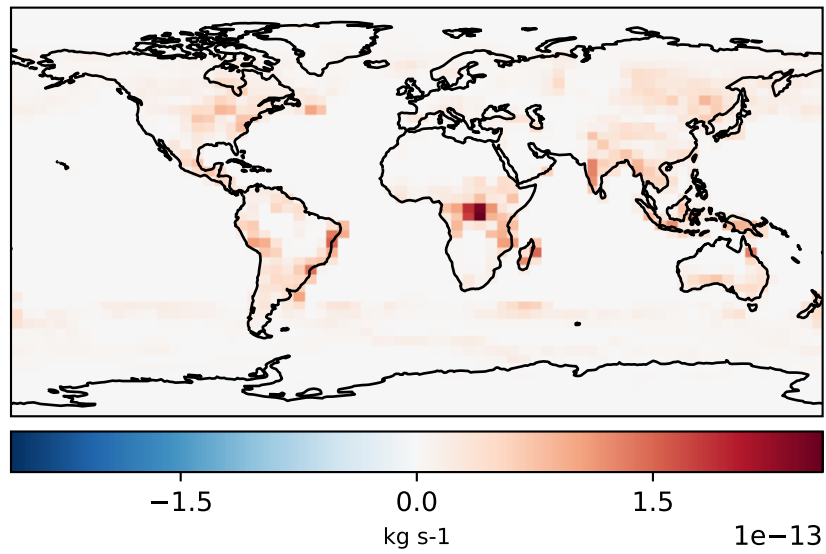
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



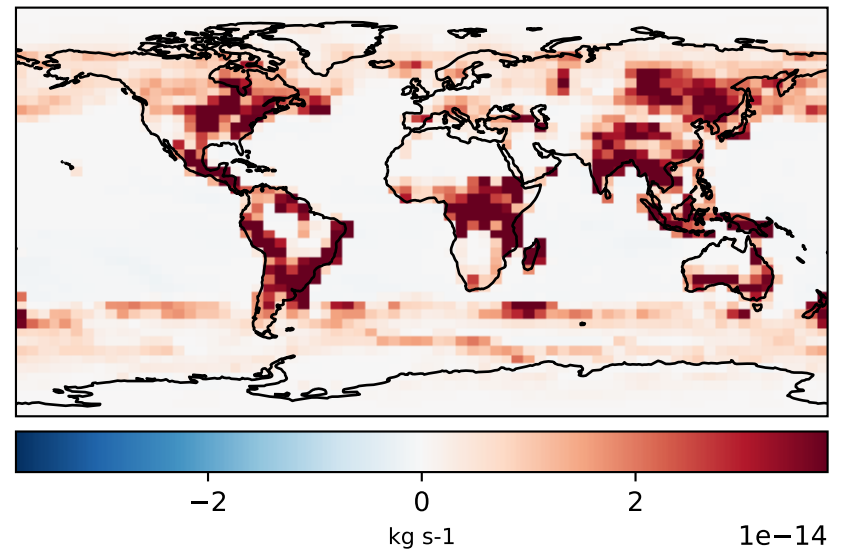
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



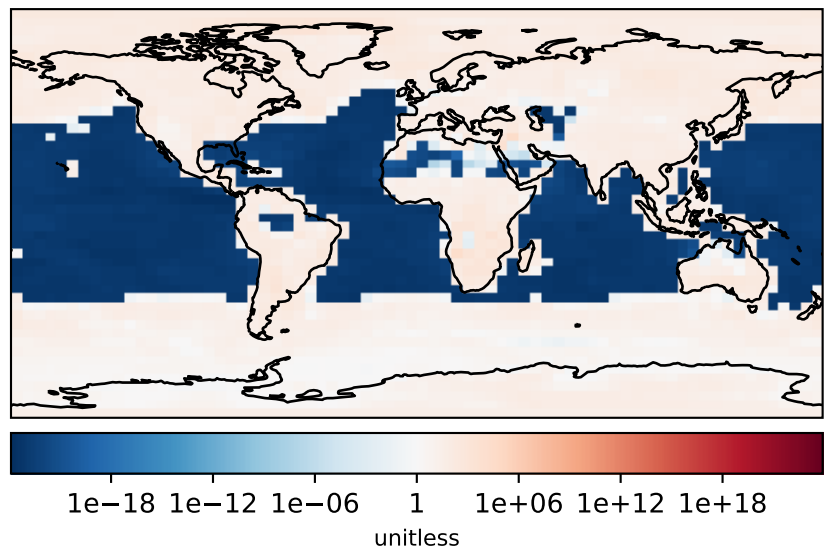
Difference
Dev - Ref, Dynamic Range



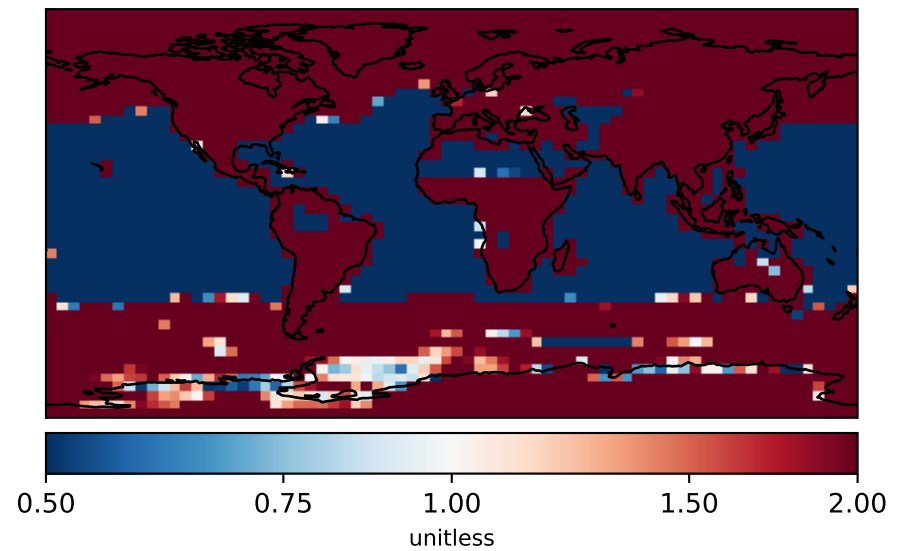
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

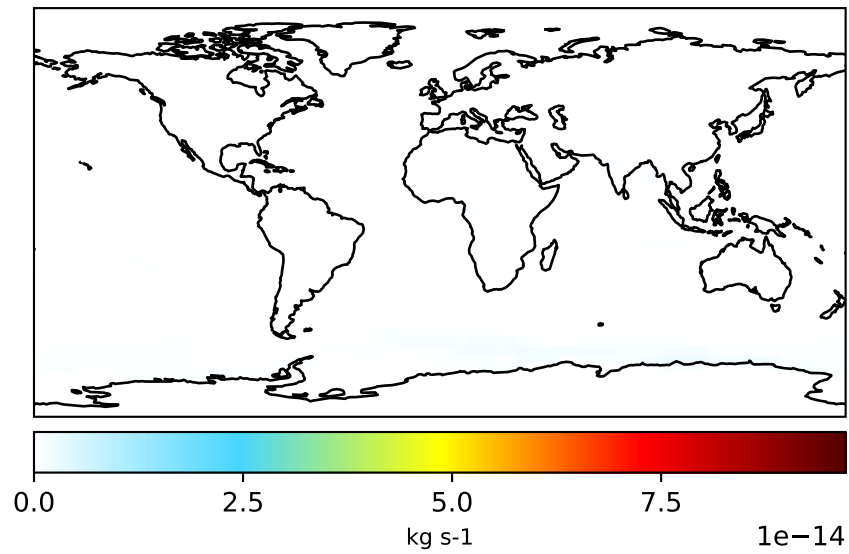


Ratio
Dev/Ref, Fixed Range

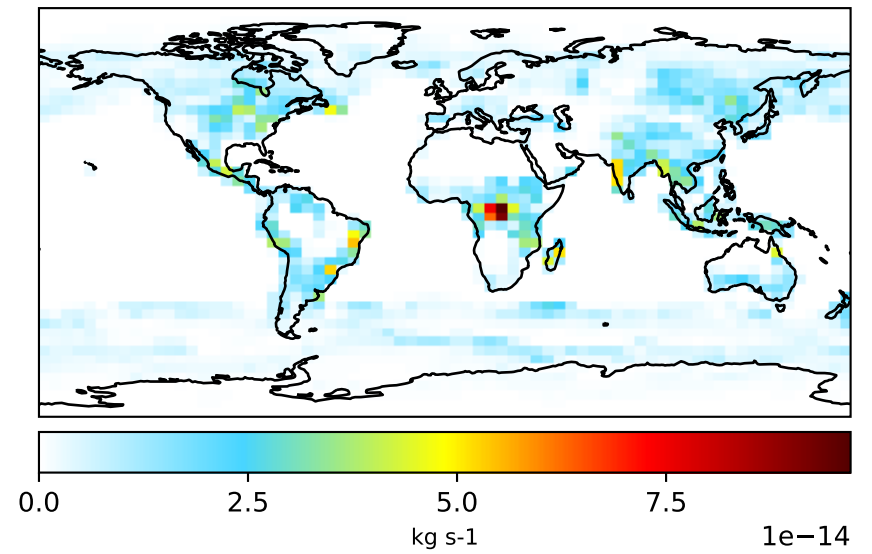


WetLossLS_Be7 (Jul2019)

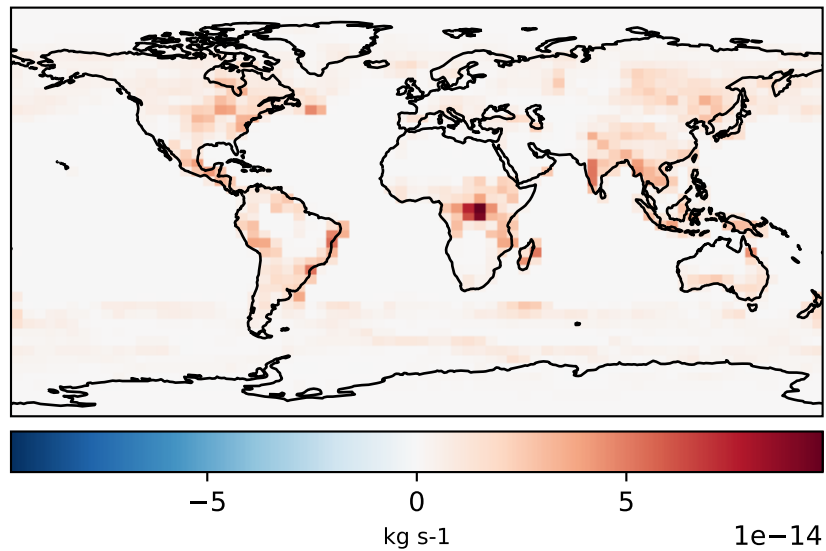
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



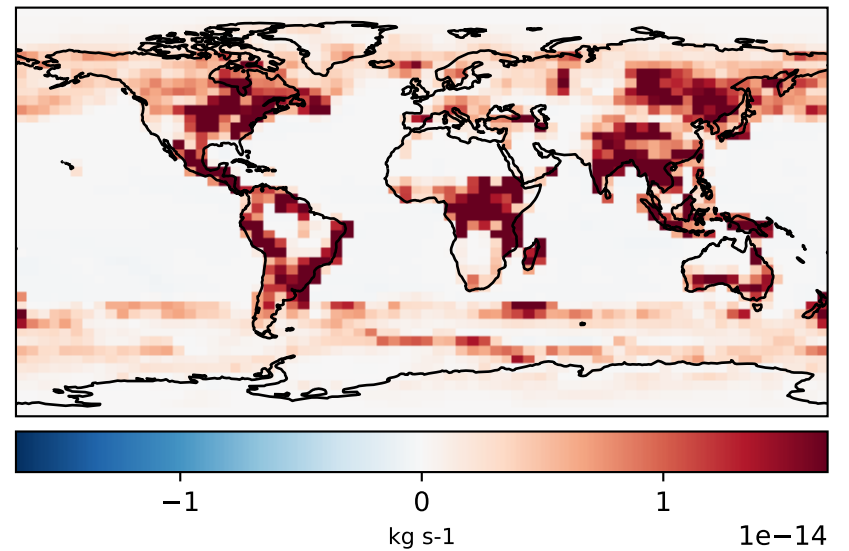
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



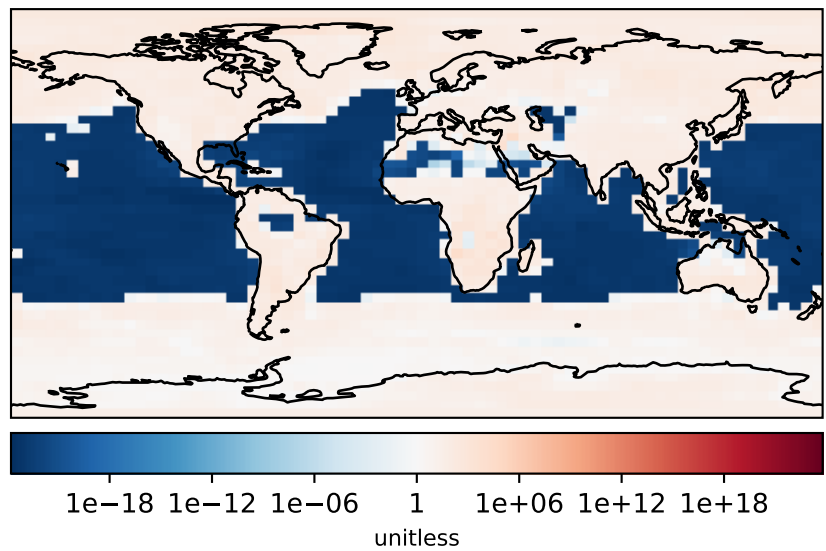
Difference
Dev - Ref, Dynamic Range



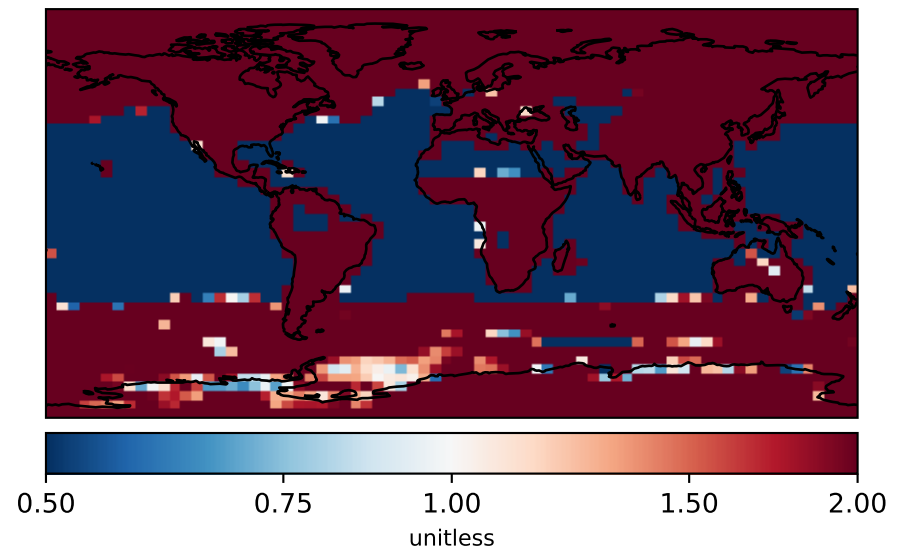
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

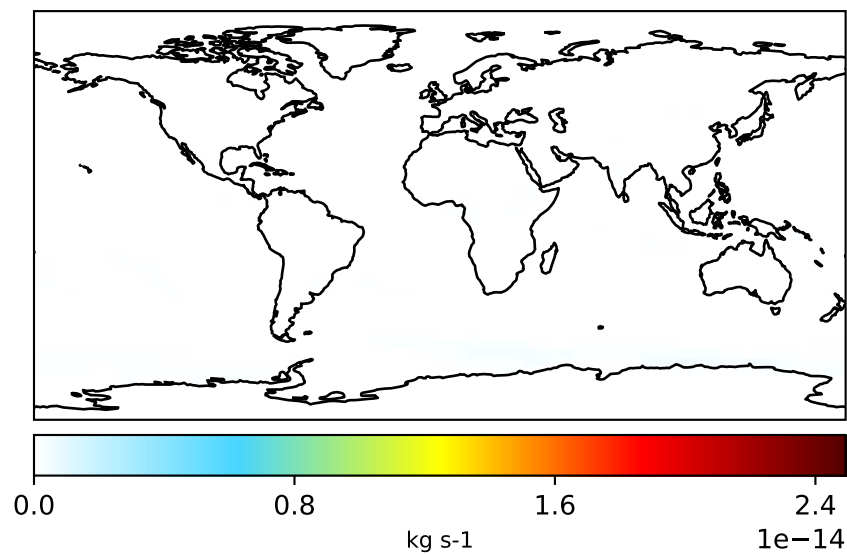


Ratio
Dev/Ref, Fixed Range

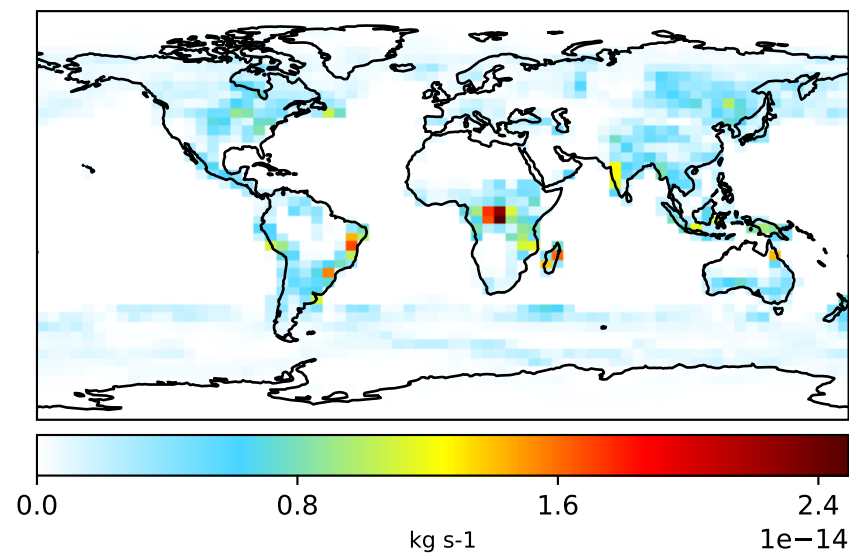


WetLossLS_Be7s (Jul2019)

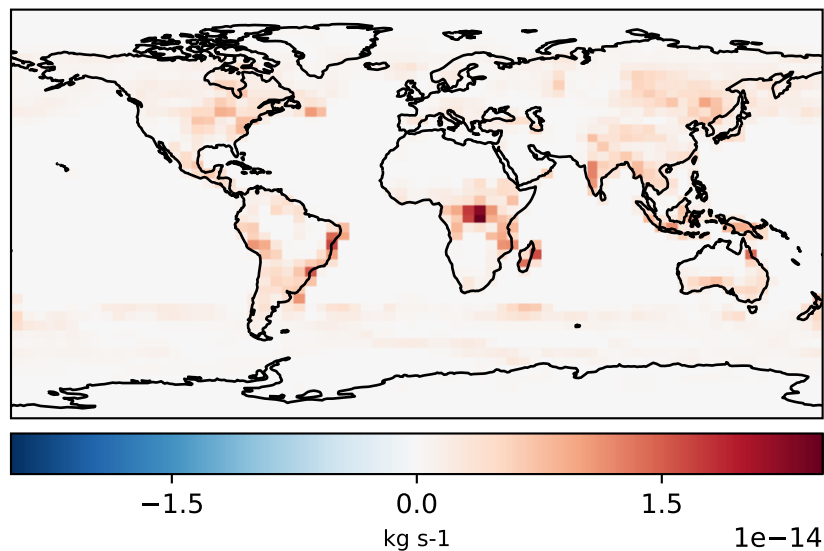
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



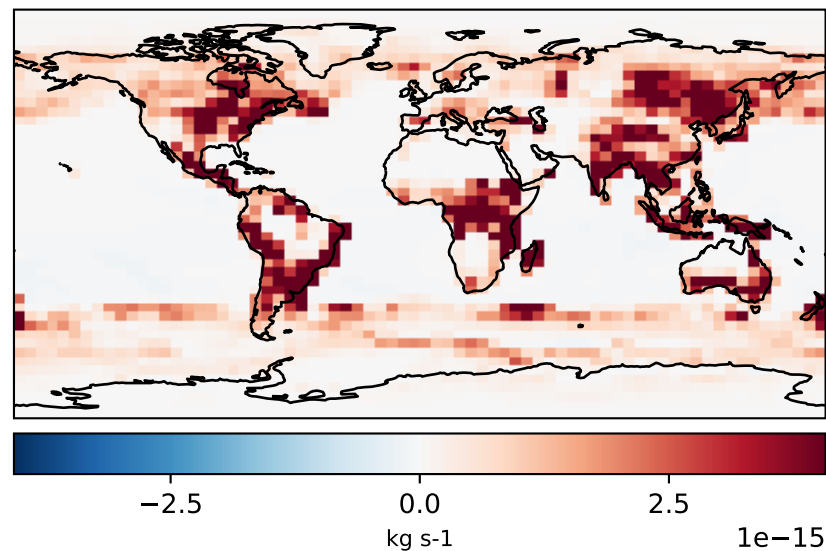
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



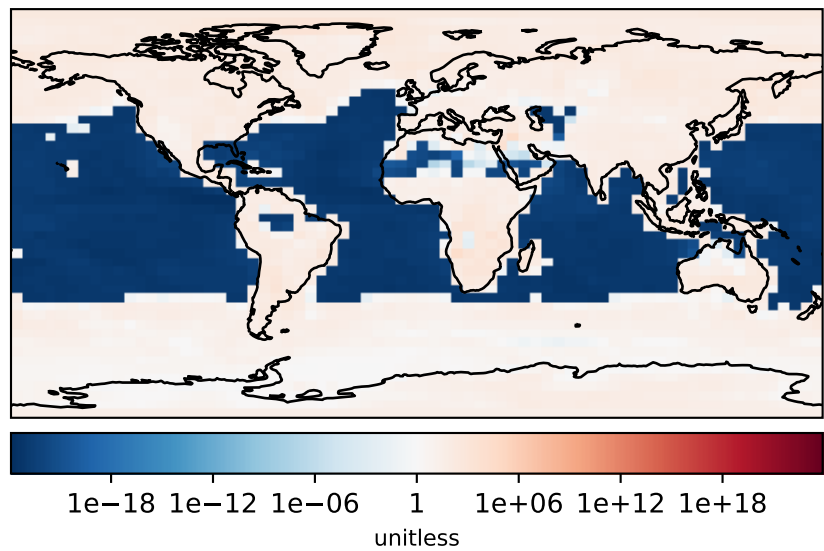
Difference
Dev - Ref, Dynamic Range



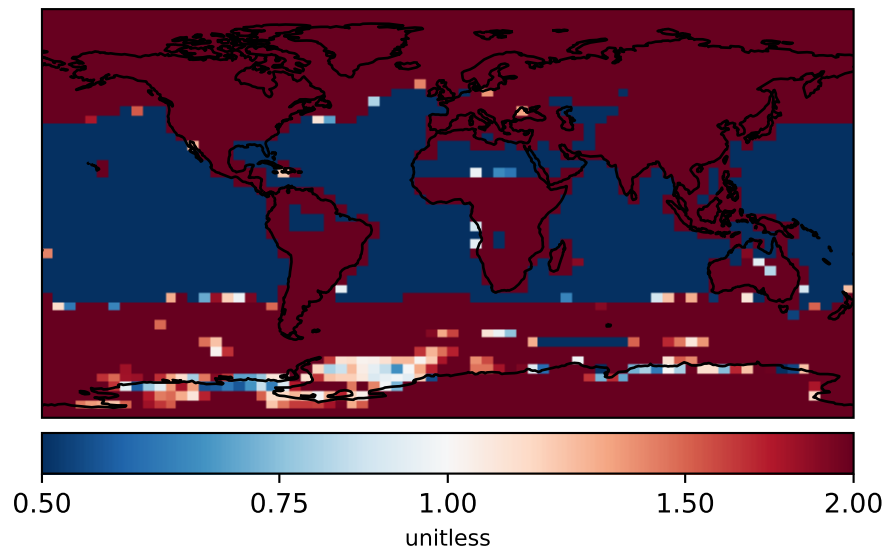
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

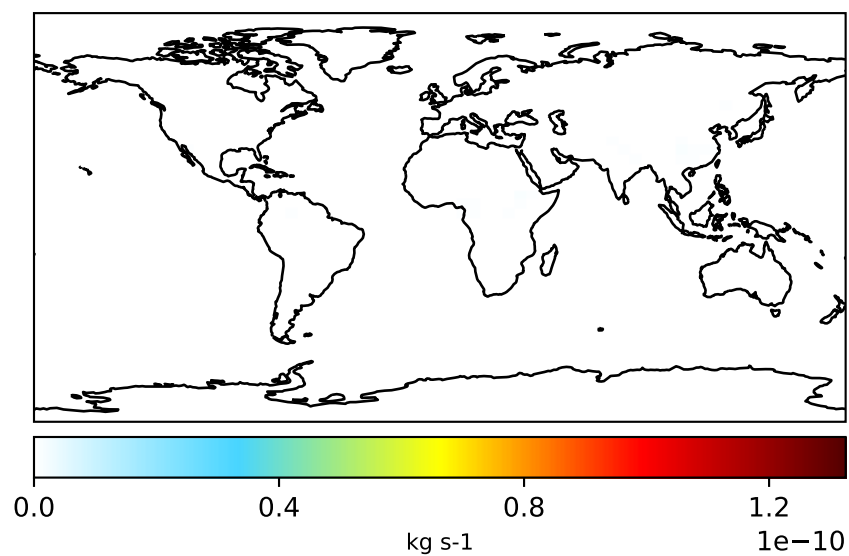


Ratio
Dev/Ref, Fixed Range

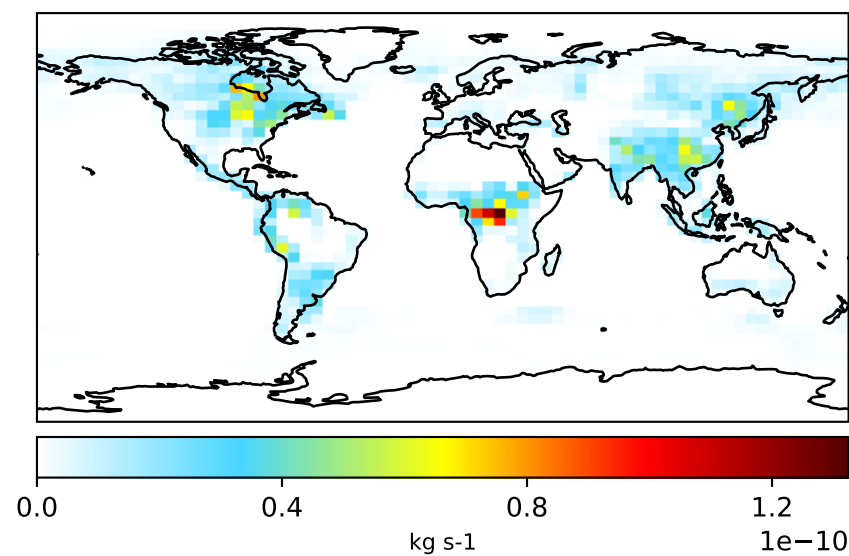


WetLossLS_Pb210 (Jul2019)

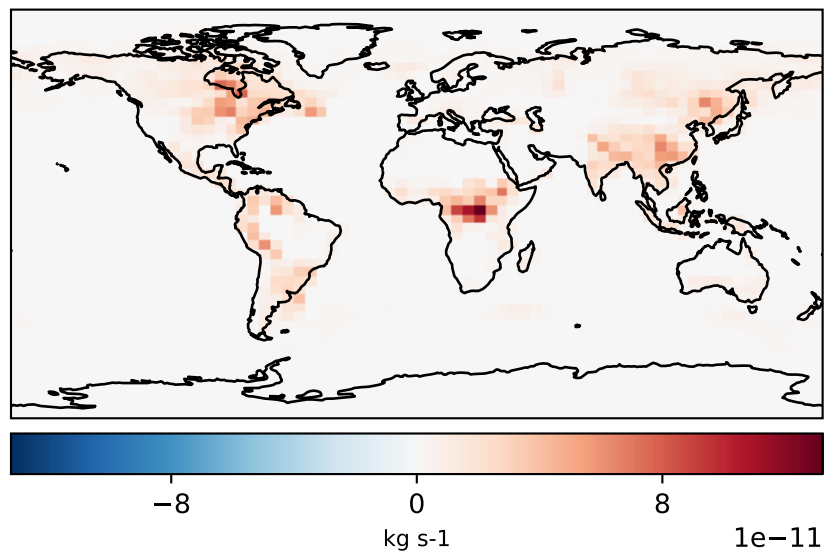
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



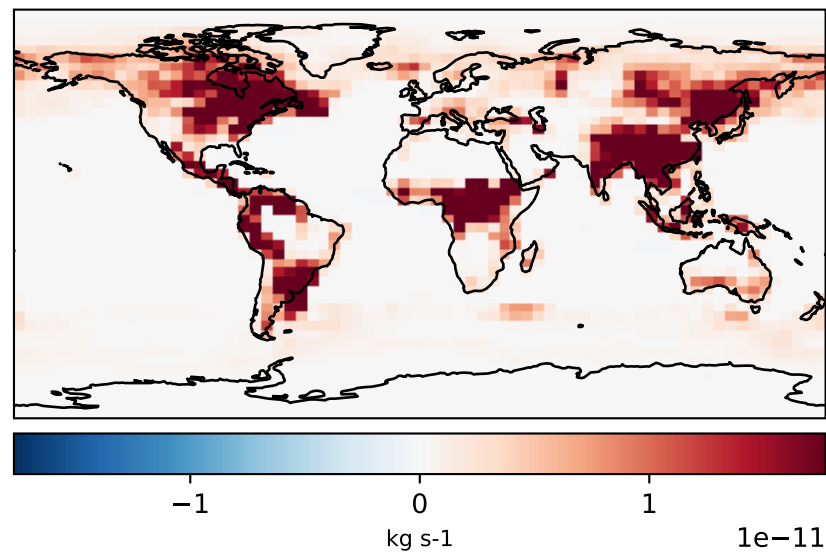
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



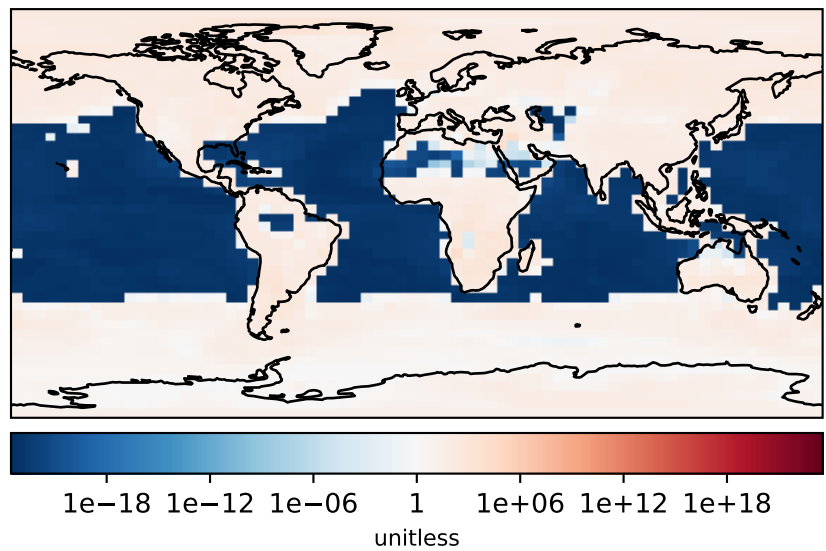
Difference
Dev - Ref, Dynamic Range



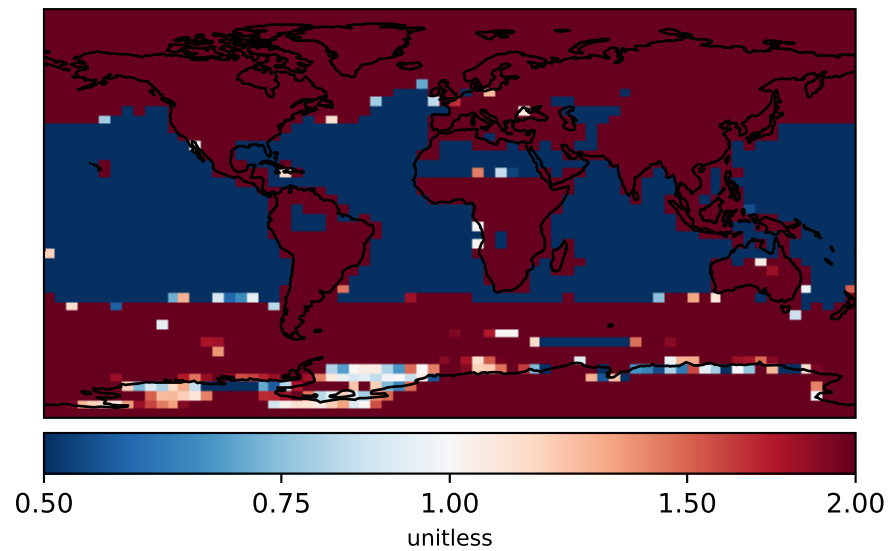
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

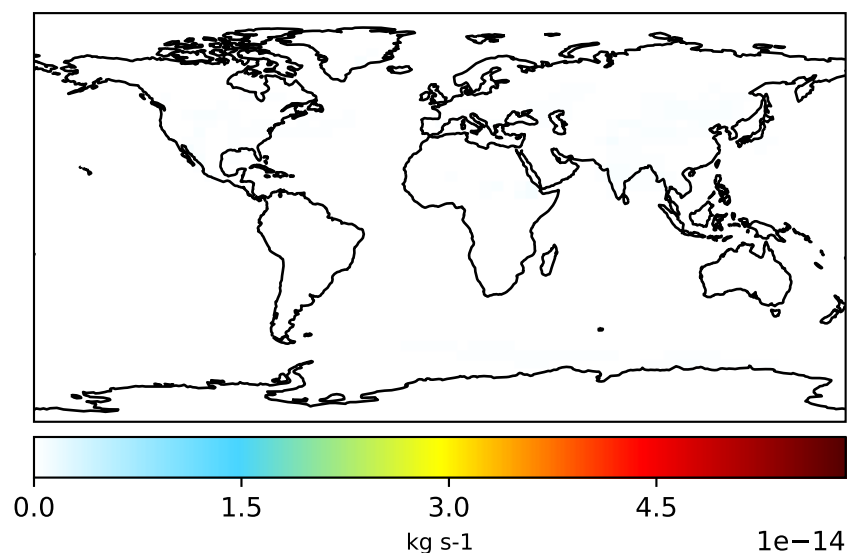


Ratio
Dev/Ref, Fixed Range

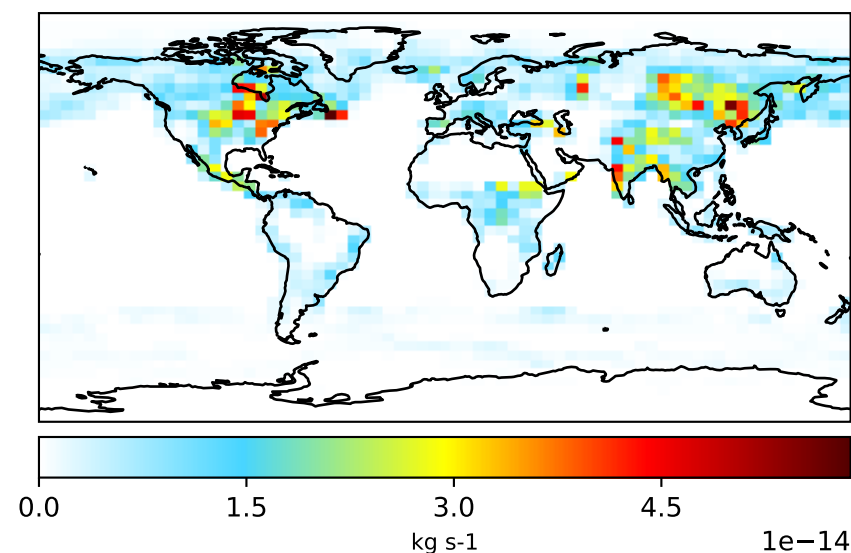


WetLossLS_Pb210s (Jul2019)

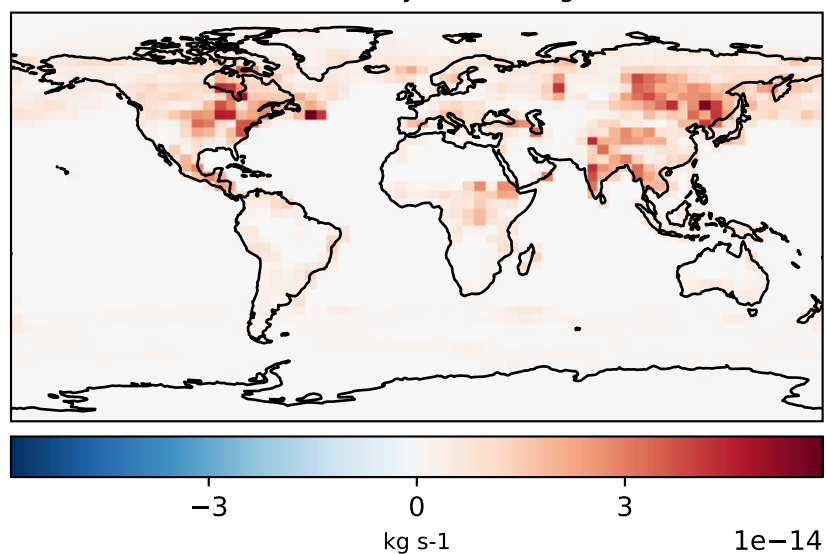
gcc.14.7.0-rc.0 (Ref)
4.0x5.0



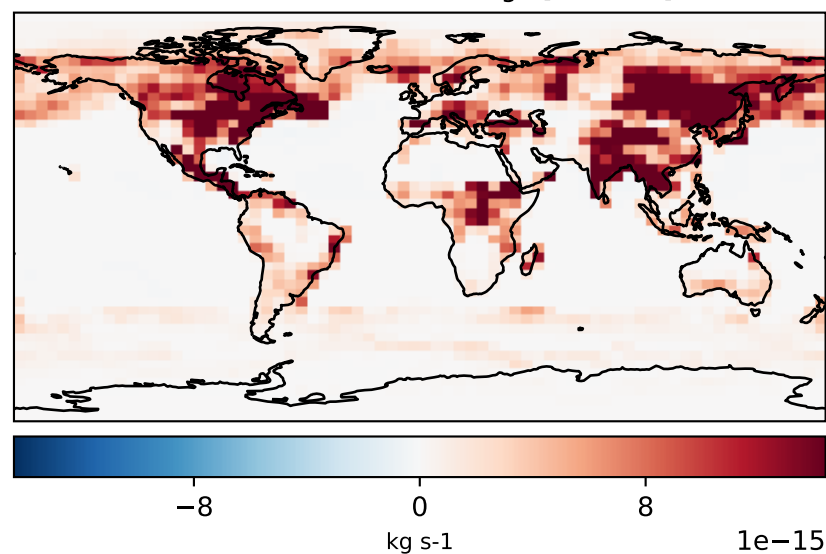
gcc.14.7.0-rc.0-LuoWD (Dev)
4.0x5.0



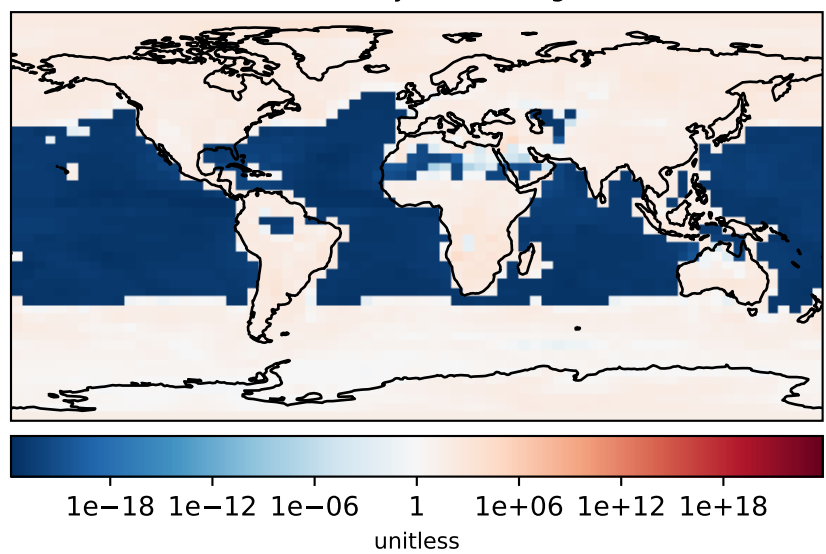
Difference
Dev - Ref, Dynamic Range



Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range



Ratio
Dev/Ref, Fixed Range

